

# Schedule 2022-2023

Brandeis University Quant Club

October 3, 2022

## 1 Introduction

This document outlines the core curriculum of the Brandeis University Quant Club. This club primarily covers basic techniques in quantitative finance (enough to have a solid foundation in learning more individually), programming techniques on large-scale applications, as well as other topics in financial markets and computer science. If you're interested in learning the advanced techniques of quantitative finance, please see [The Mathematics of Arbitrage](#), or the two part series, [Stochastic Calculus for Finance I: The Binomial Asset Pricing Model](#) and [Stochastic Calculus for Finance II: Continuous-Time Models](#). These are not required in any capacity to be involved in the club. These textbooks require a very high proficiency in mathematics, and are generally used in financial mathematics graduate programs. Contact the club President, Ephraim Zimmerman ([ezimmerman@brandeis](mailto:ezimmerman@brandeis)) for specific question and comments.

## 2 Autumn 2022 (Lectures and Education)

1. Introduction (9/6)
2. Black-Scholes (9/13)
3. Inflation and quantitative easing (9/20)
4. NO MEETING (9/27)
5. Programming in JavaScript [1 of 2] (10/2) via ZOOM
6. NO MEETING (10/4)
7. Understanding equities and options (10/11)
8. Programming in JavaScript [2 of 2] (10/18)
9. Modern portfolio theory (10/25)
10. Automated trading algorithms and neural networks for finance (11/1)
11. Why get a PhD? Presented by Jonne Sälevä, CS/NLP PhD Student at Brandeis (11/8)
12. Leslie Lamport question preparation (11/15)
13. NO MEETING (11/22)
14. Q&A with Leslie Lamport (11/29)
15. Wrap-up, planning for project next semester (12/6)

## 3 Spring 2023 (Project)

**To be involved in the project, you must pass a technical interview. All content on the interview will be covered during the Autumn semester.** Weekly or bi-weekly meetings with group leaders. Individual, group work will be assigned depending on topic of interest (design, statistics/mathematics, back-end programming, front-end programming).